**Animal Classification Lesson: 2 day lesson**

**Grade 5**

**Day 1**

Print off the Glossary card for each group to have. **Do not follow** the directions to the game card. You may need the computer lab or books about animals.

1. Pair students in groups of 4, having 4 groups.
2. Divide out the set to the groups (about 12 cards per group)
3. Deal three cards to each player. Have the youngest player in the group of four set down a card and the others will rotate to try and match one of their card’s sides to the one set down. If they cannot place one, say “pass” and move on. Play until all of the cards are played.
4. Rotate decks among groups three times.
5. After each group has gone through each deck, have the students name as many animals as they can on the board (animals that were not used in the deck).

**Day 2**

1. Now, each student must make their own tri-sci card by choosing an animal from the board. Make sure that they draw a picture of the animal and use classification terms from the glossary. Have the student’s peer-check to make sure that they are using the correct terms.
2. Now play the game again using the student cards mixed in with the original deck.